
Neverwinter Ativador Download [Password]



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About This Game

NEVERWINTER



EXPLORE AND DEFEND ONE OF THE MOST BELOVED CITIES FROM THE DUNGEONS & DRAGONS FORGOTTEN REALMS CAMPAIGN SETTING AS IT RISES FROM THE ASHES OF DESTRUCTION.

DUNGEONS & DRAGONS

LOGIN NOW TO RECEIVE YOUR FREE ADVENTURER'S REWARDS PACK AND BEGIN YOUR JOURNEY IN THE FORGOTTEN REALMS



COMPLETELY FREE-TO-PLAY

You don't have to pay to adventure in Faerûn. All playable content from level 1 to level cap is completely free!

DUNGEONS & DRAGONS EXPERIENCE

Whether you play table-top or immerse yourself in Dungeons & Dragons stories, experience iconic locations, classes, and encounters - with both heroes and villains - on your journey through the Forgotten Realms.



ENGAGING ACTION COMBAT

Move swiftly and boldly through your encounters to maximize your effectiveness. Every attack, ability, and dodge will require planning, reflexes, and precise execution.

Title: Neverwinter
Genre: Adventure, Free to Play, Massively Multiplayer, RPG
Developer:
Cryptic Studios
Publisher:
Perfect World Entertainment
Release Date: 5 Dec, 2013

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Minimum:

OS: Windows® Vista, 7, 8 or 10

Processor: Core 2 Duo 1.8Ghz (or equivalent AMD CPU)

Memory: 2 GB RAM

Graphics: NVidia GeForce 6600, ATI/AMD Radeon X1300, or Intel G965 Express (Direct3D Hardware Feature Level 10)

DirectX: Version 10

Network: Broadband Internet connection

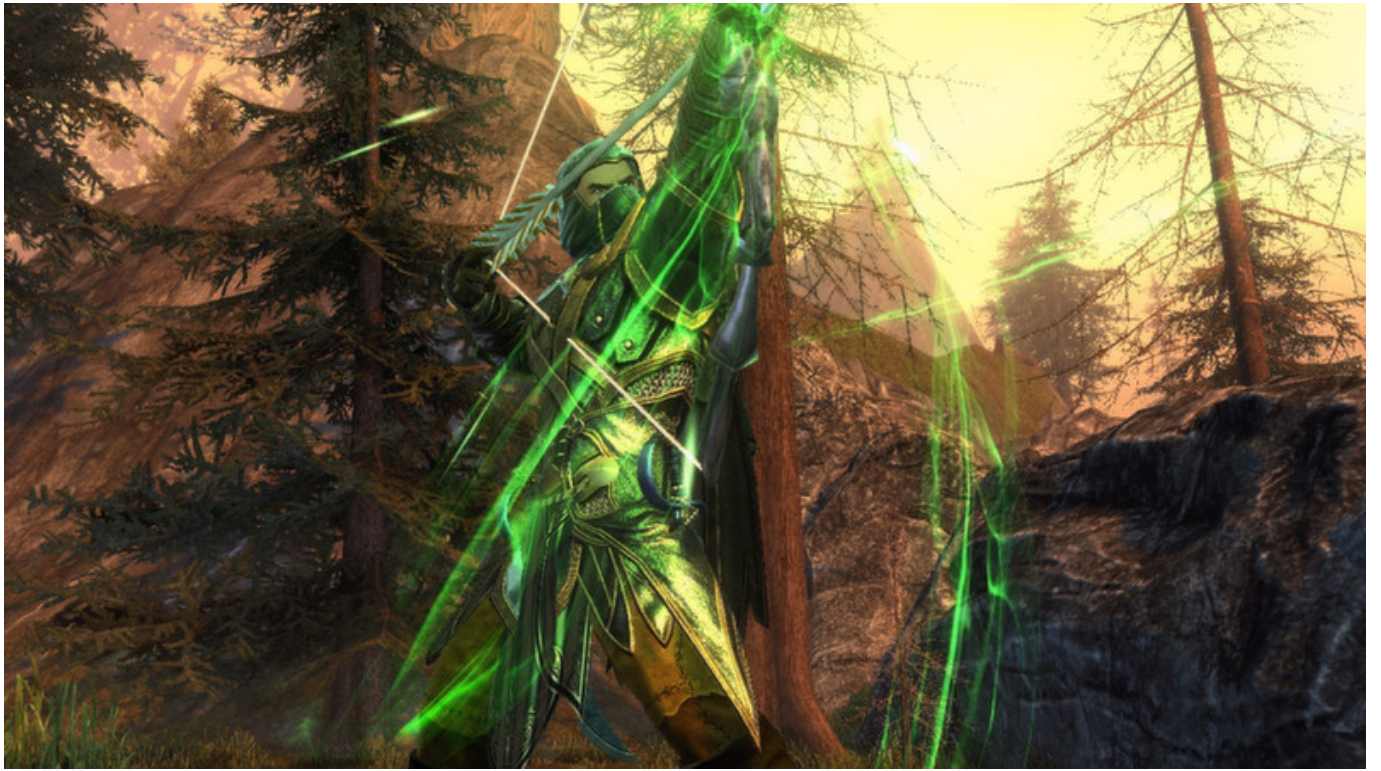
Storage: 23 GB available space

Sound Card: DirectX 10 compatible sound chip or onboard audio capability with the latest sound drivers

English,French,Italian,German,Polish,Turkish,Russian







I made a purchase on Neverwinter on the understanding that I would receive a "First Time Buyer's Pack" The text on screen says (accessed by pressing Alt then "Y" [Zen Market]) "You will receive this item through in-game mail after transferring at least 500 Zen to your account" (I transferred 1000 Yen through steam wallet) Then when I make an in game ticket the company says it does not apply to Steam transactions. Which they never told me in the first place. Then they tell me if I want a refund go to Steam. To be honest I think this company is deliberately scamming Steam users.. Actually a really fun and good looking Dungeons and Dragons MMO. Unfortunately it's completely Pay to Win which really ruins the end game experience.. It is just another MMO RPG. I can't believe that the entire Asia region is banned. I'm living in Taiwan and would love to try this game, but can't. There should be a region lockout on Steam if this is the case, don't waste legitimate user's time installing it only to find out they can't play it. Better yet, Arcgames could support these regions!

. I'd been having serious performance issues with this game since I upgraded my video card. No real reason for it aside from poor optimization. Believe me, I tried everything. From driver changes, to forum posts, extensive google searching, and ritual sacrifice. So I stopped trying. Jump forward nearly a year later, and I figure I'll give it another shot. Somewhere along the line they updated the game to the point of being playable again! Very exciting for me, since I truly enjoy this game and was bummed out I couldn't play it.

If you are like me and the game ran poorly for no reason, give it another go. It just may be fixed for you too.

A disclaimer - it's a game set in Forgotten Realms universe, but don't expect DnD-like gameplay.

Now what should I say about this game...

Neverwinter is a MMORPG, and a really good one. I was somewhat off for the first few hours, but the game gets better and better with every hour you spend in it.

A disclaimer #2 - if you don't like timegate mechanic and grinding dailies don't read further.

Let's start with some pros:

- + Setting - I'm definitely a FR lover. You should know that Salvatore helped with writing some of the quests in the game. You will also meet some amazing characters like Bruenor Battlehammer, Drizzt Do'Urden or Minsc&Boo.
- + Music - whether you're in the heart of Neverwinter, traverse the Underdark or purge the Dread Ring of the undead you'll always be accompanied by really nice tunes. It's an MMO so obviously music does not play THAT BIG of a role, but the tracks playing at the background do not disturb you.
- + Character development(bright part) - it's really well made. While power upgrading does not matter much, traits and boons can passively make your character stronger in different ways(for example make your trap also deal damage over time, and even stronger against immune targets)
- + Combat - you're basically on the move all the time, combat is dynamic, there is a lot of dodging, blocking and watching out for enemy attacks
- + Endgame - that is just my opinion but endgame is great. Dungeons are challenging(unless you get boosted by that 3k+ player), long, bossfights are fun. There is always something to do due to campaigns which not only give great rewards but boost your character stats via boons. Also progress is slow paced but significant enough to see the difference between those two items, 30-40 item levels or that one tier of your artifact.

Cons

- Hard to earn currency - getting AD as a fresh player is a pain in the\u2665\u2665\u2665\u2665\u2665 Enough said.
- AD to Zen converting ratio - Zen is that "real money" currency of NW. And while gathering AD to exchange for Vip(1k Zen - 500k AD) is not that big of an issue, trying to get AD to buy Zen while also managing your characters equipment is. Artifact here, refinement stones there, goodbye 120k AD here.
- Outdated graphics - we're in 2017, yet graphics sometimes feel like a 2012 game. It doesn't look bad, it had actually aged quite well, but I think devs should consider making some upgrades here and there.
- Character development (sad part) - boons from campaigns are a double edged sword. They greatly increase character capabilities, but good luck getting most of them. Some of them are after huge timegates(ToD, Dread Ring, Underdark) and others are just annoying to start with(Icewind Dale, \u2665\u2665\u2665\u2665 you).

My final mark would be somewhere around 7 or 8 out of 10. It's definitely a game worth at least trying out.. After playing this game for a while, i have to say i have enjoyed many hours of game play. Yes, you can pay (with a ton of cash, it is not cheap) to obtain the end-game enchantments and mounts quicker but nothing that you can not get with spending some time grinding out content. The best possible thing for any new player coming into the game would be to find a good guild. This will save you tons of time. Money can not buy you skill, i see 3.2 item players out dps and out play 4.3 players everyday. If you like Wow or mmo's , you will enjoy this game. (I suggest buying VIP, it is worth it for 10\$). best mmorpg i have every played still yet to find one like it i love the style of combat compared to all other mmorpg all in all great game. Don't expect the greatest game of all time, but expect the perfect formula for hijinks with your dad friends. Combat is pretty damn fun and in general it is a good looking game. Its not really about the leveling or the world for me, but the journey into maddness.. Pure pay to win especially the PVP! I loved this game alot but over time it gets so grindy and not worth it everything is just zen/astrol diamond based if u dont have any of these ur will be doing same stuff over and over again until u get some ad and then gain few stats increase on ur gear and the same sh repeats over and over again i would better play Elder Scrolls Online just a tip for someone who was abt to start playing Neverwinter just dont... Dont do that... Pure waste of time and good mod... match is played for you who have friends who like to play together. it was nice while it lasted, played the entire game about 4x on 4 different characters, did lots of pvp and every dungeon in the game but it all kinda went to\u2665\u2665\u2665\u2665\u2665as soon as i had to upgrade my gems and artifact to the max.

its simply impossible getting the best ones without doing some form of pay2win through cash shop or botting yourself ingame currencies over multiple accounts.

that being said the game is fun for a playthrough just to get most of the story since the areas in this game are pretty nice (the ones where you dont sit inside of a sewer for an hour) and the quests are pretty fun.

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